

MULTIMEDIA-CAPABLE COMPUTER MANAGEMENT SYSTEM FOR
SELECTIVELY OPERATING A PLURALITY OF COMPUTERS

1 FIELD OF THE INVENTION

2 The present invention relates generally to a computer
3 management system for coupling a plurality of remote
4 computers (e.g., personal computers, servers, etc.) to one
5 or more user workstations to allow a system user to
6 selectively access or control the plurality of remote
7 computers using the user workstation's keyboard, video
8 monitor, mouse, audio output device, audio input device or
9 input/output ("I/O") module. Specifically, audio generated
10 internal to or external to (but physically near) the remote
11 computer may be heard at the user workstation and audio
12 created at the user workstation may be heard at the remote
13 computer utilizing audio input and output devices coupled
14 to the computer management system or the remote computer.
15 Furthermore, I/O modules located at either the user
16 workstation or the remote computer allow auxiliary
17 peripheral devices (i.e., serial devices, parallel devices,
18 Universal Serial Bus ("USB") devices, switch contacts,
19 auxiliary audio channels, etc.) to be accessed and
20 controlled bi-directionally by either the user workstation
21 or the remote computer.

22

1 BACKGROUND OF THE INVENTION

2 In a typical multiple computer environment, a Local
3 Area Network ("LAN") or Wide Area Network ("WAN") allows
4 for each computer, or server, to be connected to several
5 other computers such that the resources of each connected
6 computer, or server, are available to each of the connected
7 computers. In this networked environment, a dedicated
8 keyboard, video monitor, mouse, audio output device, audio
9 input device, and/or auxiliary peripheral devices may be
10 employed for each computer or server.

11 To maintain proper operation of the LAN or WAN, the
12 system administrator must maintain and monitor the
13 individual computers including the servers. This
14 maintenance frequently requires the system administrator to
15 perform numerous tasks at the user console that is
16 associated with and physically located at the computer or
17 server. For example, to reboot a computer or to add or
18 delete files, the system administrator is often required to
19 operate the computer or server using its local, attached
20 keyboard, mouse, video monitor, audio devices, and/or
21 auxiliary peripheral devices, which may be located at a
22 substantial distance from the system administrator's
23 computer and from other computers or servers connected to
24 the LAN or WAN. Consequently, to accomplish the task of

1 system administration, the system administrator must often
2 physically relocate to the user consoles of remote
3 computers and servers.

4 One alternative to physical relocation of the system
5 administrator is the installation of dedicated cables that
6 connect each remote computer or server to the system
7 administrator's computer in a manner that allows the system
8 administrator to fully access and operate the remote
9 computers or servers. However, such an alternative
10 requires substantial wiring and wire harnessing, both of
11 which may require tremendous cost that increases each time
12 a new computer is added to the system. Additionally, as
13 the distance between the system administrator's computer
14 and the computer equipment increases, a decrease in the
15 quality of the transmitted signal often results. Thus,
16 dedicated cables between the system administrator's
17 computer and remote computer equipment may not provide a
18 feasible alternative.

19 In addition to the ease of managing a networked
20 computer environment, space is also an important concern
21 for many networked computer environments, especially large-
22 scale operations such as data-centers, server-farms, web-
23 hosting facilities, and call-centers. These computer
24 environments typically require space to house a keyboard,

1 video monitor, mouse, audio output device, audio input
2 device and/or auxiliary peripheral devices for each
3 computer in addition to all of the wiring required to
4 connect and power each component to the respective
5 computer. Furthermore, additional space is required to
6 house the network interface components (e.g., a hub or
7 other connection device) and wiring (i.e., the wiring that
8 physically connects the computers together either directly
9 or via network interface components). As more equipment is
10 added to a computer network, it becomes more probable that
11 the space required to house the equipment and associated
12 cabling will exceed the space allotted for the computer
13 network. Therefore, network architecture, equipment size,
14 and available space are important issues when designing an
15 effective computer network environment.

16 One method of reducing the amount of space required to
17 house a computer network is to eliminate user interface
18 devices (i.e., keyboard, video monitor, mouse, audio output
19 device, audio input device, auxiliary peripheral devices,
20 etc.) that are not essential for proper operation of the
21 computer network. User interface devices, and associated
22 wiring, may be eliminated if a system administrator is able
23 to access the remote computers from the system
24 administrator's computer, thereby eliminating the need for

1 dedicated user interface equipment and its associated
2 wiring.

3 Allowing a system administrator to operate remote
4 computers or servers from the system administrator's
5 computer eliminates the need for physical relocation of the
6 system administrator to perform system maintenance or
7 administration. Also, this capability decreases the amount
8 of space required to house the computer network by
9 eliminating unnecessary devices.

10 The following references, which are discussed below,
11 were found to relate to the field of computer management
12 systems: Asprey U.S. Patent No. 5,257,390 ("Asprey '390
13 patent"), Asprey U.S. Patent No. 5,268,676 ("Asprey '676
14 patent"), Asprey U.S. Patent No. 5,353,409 ("Asprey '409
15 patent"), Perholtz et al. U.S. Patent No. 5,732,212
16 ("Perholtz"), Chen U.S. Patent No. 5,978,389 ("Chen '389
17 patent"), Chen U.S. Patent No. 6,119,148 ("Chen '148
18 patent"), Fujii et al. U.S. Patent No. 6,138,191 ("Fujii"),
19 Beasley U.S. Patent No. 6,345,323 ("Beasley"), Pinkston, II
20 et al. U.S. Patent No. 6,378,009 ("Pinkston"), Thornton et
21 al. U.S. Patent No. 6,385,666 ("Thornton"), Ahern et al.
22 U.S. Patent No. 6,388,658 ("Ahern"), and Wilder et al. U.S.
23 Patent No. 6,557,170 ("Wilder").

1 The Asprey '390 patent discloses an extended range
2 communications link for coupling a computer to a keyboard,
3 video monitor, and/or mouse that is located remotely from
4 the computer. The end of the link that is coupled to the
5 computer has a first signal conditioning circuit that
6 conditions the keyboard, video monitor and mouse signals.
7 Conditioning the video monitor signals includes reducing
8 their amplitude in order to minimize the amount of
9 "crosstalk" that is induced on the conductors adjacent to
10 the video signal conductors during transmission of the
11 video signals. This signal conditioning circuit is coupled
12 to an extended range cable having a plurality of conductors
13 that transmits the conditioned signals and power and logic
14 ground potentials to a second signal conditioning circuit.
15 This second signal conditioning circuit restores the video
16 signals to their original amplitude.

17 The Asprey '676 patent discloses a communications link
18 for use between a computer and a display unit, such as a
19 video monitor, that allows these two components to be
20 located up to three hundred (300) feet apart. An encoder
21 located at the computer end of the communications link
22 receives analog red, green and blue signals from the
23 computer and inputs each signal to a discrete current
24 amplifier that modulates the signal current. Impedance

1 matching networks then match the impedance of the red,
2 green and blue signals to the impedance of the cable and
3 transmit the signals to discrete emitter-follower
4 transistors located at the video monitor end of the cable.
5 These transistors amplify the signal prior to inputting it
6 to the video monitor. Concurrently, the horizontal
7 synchronization signal is inputted to a cable conductor and
8 its impedance is not matched to the impedance of the cable,
9 thereby allowing the conductor to attenuate the horizontal
10 synchronization signal and reduce noise radiation.

11 The Asprey '409 patent discloses an extended range
12 communications link for transmitting transistor-transistor
13 logic video signals from a local computer to a video
14 monitor located up to a thousand (1,000) feet from the
15 computer. The link includes a first signal conditioning
16 circuit located at the computer end of the link for
17 reducing the amplitude of the video signals received from
18 the computer and biasing them to a selected potential,
19 whereafter, they are applied to discrete conductors of the
20 link. A second signal conditioning circuit receives and
21 reconstructs the transmitted video signals prior to
22 inputting them to the video monitor. According to the
23 Asprey '409 patent, performance of this process reduces the
24 appearance of high frequency video noise on the keyboard

1 clock conductor of the transmission cable, thereby
2 preventing keyboard errors. The Chen '389 patent
3 discloses a video signal multiplexing device for use with a
4 single video monitor that is capable of selecting one video
5 signal from a plurality of computers for display on the
6 video monitor. The Chen system includes three sets of
7 switches for receiving the red, green, and blue components
8 of the video signals from each computer. When a user
9 selects the desired remote computer, an interface circuit
10 generates a control signal that directs the three sets of
11 switches to select the corresponding video signals from the
12 plurality of computers. The selected signals are then
13 transmitted to three sets of switch circuits and current
14 amplifying circuits that provide input and output impedance
15 matching, respectively. The selected video signal is then
16 displayed on the video monitor.

17 Perholtz discloses a method and apparatus for coupling
18 a local user workstation, including a keyboard, mouse,
19 and/or video monitor, to a remote computer. Perholtz
20 discloses a system wherein the remote computer is selected
21 from a menu displayed on a standard size personal computer
22 video monitor. Upon selection of a remote computer by the
23 system user, the remote computer's video signals are
24 transmitted to the local user workstation's video monitor.

1 The system user may also control the remote computer
2 utilizing the local user workstation's keyboard and
3 monitor. The Perholtz system is also capable of bi-
4 directionally transmitting mouse and keyboard signals
5 between the local user workstation and the remote computer.
6 The remote computer and the local user workstation may be
7 connected either via the Public Switched Telephone System
8 ("PSTN") and modems or via direct cabling.

9 The Chen '148 patent discloses a video signal
10 distributor that receives, processes and distributes video
11 signals received from one or more computers to a plurality
12 of video monitors. The video signal distributor includes
13 three transistor-based voltage amplifying circuits to
14 individually amplify the red, green and blue video signals
15 received from each computer prior to transmitting these
16 signals to a video monitor. The video signal distributor
17 also includes a synchronization signal buffering device
18 that receives horizontal and vertical synchronization
19 signals from each computer and generates new
20 synchronization signals based upon the quantity of video
21 signals that are output to the video monitors.

22 Fujii discloses a system for selectively operating a
23 plurality of computers that are connected to one common
24 video monitor. The Fujii system includes a single

1 interface device for entering data in any one of the
2 plurality of connected computers. The system also includes
3 a main control circuit, which is connected to the interface
4 device, and a selection circuit for providing the entered
5 data and receiving the video signals from the selected
6 computer.

7 Similar to Perholtz, Beasley discloses a specific
8 implementation of a computerized switching system for
9 coupling a local keyboard, mouse and/or video monitor to
10 one of a plurality of remote computers. In particular, a
11 first signal conditioning unit includes an on-screen
12 programming circuit that displays a list of connected
13 remote computers on the local video monitor. To activate
14 the menu, a user depresses, for example, the "print screen"
15 key on the local keyboard. The user selects the desired
16 computer from the list using the local keyboard and/or
17 mouse.

18 According to Beasley, the on-screen programming
19 circuit requires at least two sets of tri-state buffers, a
20 single on-screen processor, an internal synchronization
21 generator, a synchronization switch, a synchronization
22 polarizer, and overlay control logic. The first set of
23 tri-state buffers couples the red, green, and blue
24 components of the video signals received from the remote

1 computer to the video monitor. That is, when the first set
2 of tri-state buffers are energized, the red, green, and
3 blue video signals are passed from the remote computer to
4 the local video monitor through the tri-state buffers.
5 When the first set of tri-state buffers are not active, the
6 video signals from the remote computer are blocked.
7 Similarly, the second set of tri-state buffers couples the
8 outputs of the single on-screen processor to the video
9 monitor. When the second set of tri-state buffers is
10 energized, the video output of the on-screen programming
11 circuit is displayed on the local video monitor. When the
12 second set of tri-state buffers is not active, the video
13 output from the on-screen programming circuit is blocked.
14 Alternatively, if both sets of tri-state buffers are
15 energized, the remote computer video signals are combined
16 with the video signals generated by the on-screen processor
17 prior to display on the local video monitor.

18 The on-screen programming circuit disclosed in Beasley
19 also produces its own horizontal and vertical
20 synchronization signals. To dictate which characters are
21 displayed on the video monitor, the CPU sends instructional
22 data to the on-screen processor. This causes the on-screen
23 processor to retrieve characters from an internal video RAM
24 for display on the local video monitor.

1 The overlaid video image produced by the on-screen
2 processor, namely a Motorola MC141543 on-screen processor,
3 is limited to the size and quantity of colors and
4 characters that are available with the single on-screen
5 processor. In other words, the Beasley system is designed
6 to produce an overlaid video that is sized for a standard
7 size computer monitor (i.e.; not a wall-size or multiple
8 monitor type video display) and is limited to the quantity
9 of colors and characters provided by the single on-screen
10 processor.

11 During operation of the Beasley system, a remote
12 computer is chosen from the overlaid video display.
13 Thereafter, the first signal conditioning unit receives
14 keyboard and mouse signals from the local keyboard and
15 mouse and generates a data packet for transmission to a
16 central cross point switch. The cross point switch routes
17 the data packet to the second signal conditioning unit,
18 which is coupled to the selected remote computer. The
19 second signal conditioning unit then routes the keyboard
20 and mouse command signals to the keyboard and mouse
21 connectors of the remote computer. Similarly, video
22 signals produced by the remote computer are routed from the
23 remote computer through the second signal conditioning
24 unit, the cross point switch, and the first signal

1 conditioning unit to the local video monitor. The
2 horizontal and vertical synchronization video signals
3 received from the remote computer are encoded on one of the
4 red, green or blue video signals. This encoding reduces
5 the quantity of cables required to transmit the video
6 signals from the remote computer to the local video
7 monitor.

8 Pinkston discloses a keyboard, video, mouse ("KVM")
9 switching system capable of coupling to a standard network
10 (e.g., a Local Area Network) operating with a standard
11 network protocol (e.g., Ethernet, TCP/IP, etc.). The
12 system of Pinkston couples a central switch to a plurality
13 of computers and at least one user station having a
14 keyboard, video monitor, and mouse. The central switch
15 includes a network interface card ("NIC") for connecting
16 the central switch to a network, which may include a number
17 of additional computers or remote terminals. Utilizing the
18 Pinkston system, a user located at a remote terminal
19 attached to the network may control any of the computers
20 coupled to the central switch.

21 Thornton discloses a computer system having remotely
22 located I/O devices. The system of Thornton includes a
23 computer, a first interface device, and a remotely located
24 second interface device. The first interface device is

1 coupled to the computer and the second interface device is
2 coupled to a video monitor and as many as three I/O devices
3 (e.g., keyboard, mouse, printer, joystick, trackball, etc.)
4 such that a human interface is created. The first and
5 second interface devices are coupled to each other via a
6 four wire cable. The first interface device receives video
7 signals from the connected computer and encodes the
8 horizontal and vertical synchronization signals of the
9 received video signals onto at least one of the red, green,
10 and blue components of the video signal. The first
11 interface device also encodes the I/O signals received from
12 the connected computer into a data packet for transmission
13 over the fourth wire in the four wire cable. Thereafter,
14 the encoded, red, green, and blue components of the video
15 signals and the data packet are transmitted to the second
16 interface device located at the human interface. The
17 second interface device decodes the encoded red, green, and
18 blue components of the video signal, separates the encoded
19 horizontal and vertical synchronization signals, and
20 decodes the I/O signal data packet. The video signal and
21 the synchronization signals are then output to the video
22 monitor attached to the second interface and the decoded
23 I/O signals are routed to the proper I/O device, also
24 attached to the second interface. The second interface

1 device may optionally include circuitry to encode I/O
2 signals received from the I/O devices attached to the
3 second interface for transmission to the first interface
4 device.

5 Ahern discloses a switching system for interconnecting
6 a plurality of computer user terminals with a plurality of
7 computers via a computer network, thereby allowing a user
8 to access any computer from any computer user terminal.
9 Each computer is interfaced to the switching system via a
10 computer interface, which conditions the bi-directional
11 keyboard and mouse signals and the uni-directional video
12 signals for transmission over a single CAT 5 cable to a
13 central switch. The computer interface also encodes the
14 bi-directional keyboard and mouse signals with the
15 horizontal and vertical synchronization signals into a data
16 packet for transmission over one of the twisted pair in the
17 CAT 5 cable. The uni-directional red, green, and blue
18 components of the video signals are transmitted as analog
19 signals over the remaining three twisted pair in the CAT 5
20 cable. The central switch contains a series of digital
21 cross point switches for routing the encoded data packet to
22 the intended user interface module, as well as a series of
23 analog cross point switches for routing the red, green, and
24 blue components of the video signals to the same user

1 interface module. Each user interface module is attached
2 to the central switch via a single CAT 5 cable. The user
3 interface module decodes the bi-directional keyboard and
4 mouse signals and outputs them to the keyboard and mouse
5 attached to the user interface. Similarly, the user
6 interface module decodes the horizontal and vertical
7 synchronization signals and outputs the resulting signals
8 as well as the analog red, green, and blue components of
9 the video signal to the video monitor attached to the user
10 interface.

11 Wilder discloses a keyboard, video, mouse and power
12 switching ("KVMP") apparatus for connecting a plurality of
13 computers to one or more user stations having an attached
14 keyboard, video monitor, and mouse. On-screen display
15 ("OSD") circuitry embedded within the KVMP switching
16 apparatus allows a user located at a user station to select
17 and operate any one of the computers utilizing the
18 keyboard, video monitor, and mouse attached to the user
19 station. Secondary switching circuitry located within the
20 KVMP switching apparatus allows a user located at a user
21 station to additionally control the electrical power supply
22 supplying each computer.

23 In view of the foregoing, a need clearly exists for a
24 multimedia-capable remote computer management system that

1 minimizes expensive, space-consuming, external computer
2 hardware, while providing full access and control to
3 multiple remote computers. Such a system should also allow
4 one or more user workstations to access any one of a
5 plurality of remote computers and its associated audio and
6 auxiliary peripheral devices. Furthermore, such a system
7 should greatly enhance the ability of information
8 technology personnel to manage multiple computers or
9 servers in both small-scale computer centers and large-
10 scale operations such as data-centers, server-farms, web-
11 hosting facilities, and call-centers.

12

13 SUMMARY OF THE INVENTION

14 It is often desirable to allow one or more remote
15 computers to be accessed and controlled via one or more
16 local sets of peripheral devices including, but not limited
17 to, a keyboard, video monitor, cursor control device, audio
18 output device, audio input device and auxiliary peripheral
19 devices (i.e., serial devices, parallel devices, USB
20 devices, switch contacts, auxiliary audio channels, etc.).
21 Since the majority of computers in use today are either
22 International Business Machines ("IBM") computers or clones
23 of an IBM computer, many computers use identical or similar
24 electrical connectors and communication protocols (e.g.,

1 PS/2) to connect a peripheral device to a computer. An
2 IBM-compatible computer typically contains one type of
3 electrical connector for each type of peripheral device to
4 which the computer will be connected. Generally, the
5 cables that interface such peripheral devices to the
6 respective electrical connector are approximately six feet
7 in length, thereby limiting the distance from the computer
8 at which the peripheral devices may be located.

9 In many circumstances, it may be desirable to separate
10 the peripheral devices from the computer due to space
11 constraints. However, separating a computer from its
12 peripheral devices is likely to increase cabling costs. In
13 addition, transmitting signals such as keyboard, video,
14 cursor control device, audio or auxiliary peripheral device
15 signals over distances greater than fifteen feet is likely
16 to degrade the electrical characteristics of the signal
17 resulting in decreased reliability of keyboard and cursor
18 control device commands, low quality video and audio, and
19 degraded auxiliary peripheral device signals. This
20 degradation occurs for a few reasons including the
21 induction of "noise", or "crosstalk", between adjacent
22 conductors and an increase in the impedance encountered by
23 the transmitted signal.

1 In addition to extending the distance between a
2 computer and its peripheral devices, it is also convenient
3 to access and operate more than one computer from one set
4 of peripheral devices. Again, this feature is desirable
5 when space is limited and the use of one set of peripheral
6 devices to control multiple computers eliminates the space
7 required to house a dedicated set of peripheral devices for
8 each computer to be accessed and controlled. Also, the
9 ability to access and control one or more remote computers
10 from one local set of peripheral devices eliminates the
11 need to physically relocate to the remote computer to
12 perform system administration or maintenance for that
13 computer.

14 The present invention provides an intelligent, modular
15 computer management system that enables several
16 simultaneous users to access, control, and operate numerous
17 remote computers and their associated peripheral devices
18 from one or more sets of local peripheral devices. This
19 computer management system allows a system administrator to
20 access a remote computer from one set of peripheral
21 devices, preferably located at the system administrator's
22 desk, without physically traveling to the remote computer.
23 Furthermore, if the remote computer does not have a local

1 user, the present invention eliminates the need for a
2 second set of peripheral devices at the remote computer.

3 The present invention also provides compatibility
4 between various operating systems and/or communication
5 protocols. The present invention allows the same set of
6 local peripheral devices to access and control remote
7 computers executing a variety of operating systems and
8 protocols, including but not limited to, those manufactured
9 by Microsoft Corporation ("Microsoft") (Windows), Apple
10 Computer, Inc. ("Apple") (Macintosh), Sun Microsystems,
11 Inc. ("Sun") (Unix), Digital Equipment Corporation ("DEC"),
12 Compaq Computer Corporation ("Compaq") (Alpha), IBM
13 (RS/6000), Hewlett-Packard Company ("HP") (HP9000), and SGI
14 (formerly "Silicon Graphics, Inc."). Additionally, local
15 devices may communicate with remote computers via a variety
16 of protocols including, but not limited to, USB, American
17 Standard Code for Information Interchange ("ASCII"), and
18 Recommend Standard-232 ("RS-232").

19 A variety of cabling mechanisms may be used to connect
20 the user workstations and the remote computers to the
21 computer management system of the present invention. The
22 preferred embodiment of the present invention incorporates
23 a single Category 5 Universal Twisted Pair ("CAT 5") cable
24 to connect each remote computer and each user workstation

1 to the computer management system. However, other cabling
2 may be used without departing from the spirit of the
3 present invention.

4 To achieve the desired administration efficiency while
5 reducing costs and promoting space conservation, the
6 present invention provides a system with reduced cabling
7 requirements. In addition, the architecture of the present
8 invention is designed to minimize the quantity of
9 peripheral devices associated with each remote computer.
10 Further, it is an object of the present invention to allow
11 audio generated internal to or external to a remote
12 computer to be played at near CD quality at a user
13 workstation.

14 Therefore, it is an object of the present invention to
15 allow a remote computer's auxiliary peripheral devices to
16 be accessed and controlled by a local user workstation.

17 It is also an object of the present invention to allow
18 bi-directional communication of the auxiliary peripheral
19 device signals between the user workstation and one or more
20 remote computers.

21 It is yet another object of the present invention to
22 allow audio generated at a user workstation to be played at
23 near CD quality at a remote computer.

1 Also, it is an object of the present invention to
2 provide an improved, modular computer management system
3 that is reliable while minimizing the quantity of expensive
4 and space-consuming peripheral devices required to access
5 and operate multiple remote computers.

6 Further, it is an object of the present invention to
7 provide a modular computer management system that allows
8 one or more sets of peripheral devices to access and
9 operate one or more remote computers as if the local
10 peripheral devices were directly connected to the remote
11 computers.

12 Furthermore, it is an object of the present invention
13 to allow information technology ("IT") personnel to easily
14 manage a volume of servers for both small-scale computer
15 centers and large-scale computer centers such as data-
16 centers, server-farms, web-hosting facilities, and call-
17 centers.

18 Also, it is an object of the present invention to
19 allow IT personnel to easily communicate with each other
20 when managing two distinct computers separated by an
21 extended distance.

22 It is a further object of the present invention to
23 provide a modular computer management system that is easy
24 to install and operate.

1 In addition, it is an object of the present invention
2 to provide a modular computer management system that is
3 relatively small in size, thereby minimizing the space
4 required to house the computers, peripheral devices and the
5 computer management system.

6 Furthermore, it is an object of the present invention
7 to provide a computer management system that allows high
8 resolution video to be displayed at an extended distance
9 from the computer at which the video signals originate.

10 Further, it is an object of present invention to
11 provide a modular computer management system, which allows
12 error-free communications between peripheral devices of a
13 user workstation and computers located at an extended
14 distance from the user workstation.

15 It is also an object of the present invention to
16 provide a modular computer management system that provides
17 enhanced tuning to amplify and condition video signals
18 after transmission over an extended range.

19 Other objects, features, and characteristics of the
20 present invention, as well as the methods of operation and
21 functions of the related elements of the structure, and the
22 combination of parts and economies of manufacture, will
23 become more apparent upon consideration of the following

1 detailed description with reference to the accompanying
2 drawings, all of which form a part of this specification.

3

4 BRIEF DESCRIPTION OF THE DRAWINGS

5 A further understanding of the present invention can
6 be obtained by reference to a preferred embodiment and
7 alternate embodiments set forth in the illustrations of the
8 accompanying drawings. Although the illustrated
9 embodiments are merely exemplary of systems for carrying
10 out the present invention, both the organization and method
11 of operation of the invention, in general, together with
12 further objectives and advantages thereof, may be more
13 easily understood by reference to the drawings and the
14 following description. The drawings are not intended to
15 limit the scope of this invention, which is set forth with
16 particularity in the claims as appended or as subsequently
17 amended, but merely to clarify and exemplify the invention.

18 For a more complete understanding of the present
19 invention, reference is now made to the following drawings
20 in which:

21 FIG. 1 is a schematic representation of the remote
22 computer management system according to the preferred
23 embodiment of the present invention illustrating the
24 connection of multimedia user workstations and multiple

1 remote computers to one Matrix Switching Unit ("MSU") via
2 CAT 5 cables.

3 FIG. 2A is a schematic representation is a schematic
4 representation of the preferred embodiment of the internal
5 structure of the multimedia UST shown in FIG. 1, including
6 the attached peripheral devices.

7 FIG. 2B is a detailed schematic diagram of the
8 preferred embodiment of the UST transceiver and data
9 converter located within the multimedia UST of FIG. 2A.

10 FIG. 2C is a schematic representation of the preferred
11 embodiment of the tuning circuit shown in FIG. 2A, which
12 compensates for the amplitude and frequency reduction that
13 occurs during video signal transmission.

14 FIG. 3A is a schematic representation of the MSU shown
15 in FIG. 1 according to the preferred embodiment of the
16 present invention illustrating a block diagram of the
17 internal structure of the MSU and electrical connectors for
18 CAT 5 cables.

19 FIG. 3B is a detailed schematic diagram of the
20 preferred embodiment of the first and second transceivers
21 located within the MSU shown in FIG. 3A.

22 FIG. 4A is a schematic representation of the preferred
23 embodiment of the internal structure of the multimedia CIM

1 shown in FIG. 1, illustrating connection of the CIM to a
2 connected computer and to an MSU.

3 FIG. 4B is a detailed schematic diagram of the
4 preferred embodiment of the CIM transceiver and data
5 converter located within the CIM of FIG. 4 in accordance
6 with the present invention.

7 FIG. 5 is a schematic representation of a data packet
8 used to transmit data in the remote computer management
9 system according to the preferred embodiment of the present
10 invention.

11 FIG. 6 is a timing diagram showing the transmission of
12 a data packet from a multimedia UST to a multimedia CIM via
13 an MSU and from a multimedia CIM to a multimedia UST via an
14 MSU according to the preferred embodiment of the present
15 invention.

16 FIG. 7 is a schematic representation of an alternate
17 configuration of the computer management system for use
18 with the present invention illustrating connection of
19 multiple user workstations and multiple connected computers
20 to multiple MSUs, wherein the alternate embodiment may
21 accommodate as many as sixty-four (64) user workstations
22 and ten thousand (10,000) connected computers.

23 FIG. 8 is a schematic representation of an alternate
24 embodiment of the computer management system of the present

1 invention, wherein the computer management system is
2 contained in a single unit that is directly connected to
3 all connected computers and user workstations.

4

5 DETAILED DESCRIPTION OF THE PREFERRED EMBODIMENTS

6 As required, detailed illustrative embodiments of the
7 present invention are disclosed herein. However,
8 techniques, systems and operating structures in accordance
9 with the present invention may be embodied in a wide
10 variety of forms and modes, some of which may be quite
11 different from those in the disclosed embodiment.
12 Consequently, the specific structural and functional
13 details disclosed herein are merely representative, yet in
14 that regard, they are deemed to afford the best embodiment
15 for purposes of disclosure and to provide a basis for the
16 claims herein, which define the scope of the present
17 invention. The following presents a detailed description
18 of the preferred embodiment (as well as some alternative
19 embodiments) of the present invention.

20 Referring first to FIG. 1, depicted is the
21 architecture of the preferred embodiment of the present
22 invention. Specifically, a modular, intelligent, computer
23 management system is shown including a centrally located
24 MSU 112, multimedia user workstations 100, multimedia CIMs

1 116, CIM audio output devices 126, CIM audio input devices
2 128, CIM I/O modules 130, and remote computers 118. Each
3 multimedia user workstation 100 comprises multimedia UST
4 108, keyboard 102, video monitor 104, cursor control device
5 106, UST audio output device 120, UST audio input device
6 122, and UST I/O module 124. Furthermore, each multimedia
7 UST 108 and multimedia CIM 116 is connected to MSU 112 via
8 cables 110 and 114, respectively. Although the computer
9 management system is discussed herein with respect to the
10 multimedia embodiment of the present invention, it should
11 be noted that the present invention is also capable of
12 operating with non-multimedia USTs and non-multimedia CIMs.

13 Although single CAT 5 cabling is the preferred cabling
14 for use with the present invention, other cabling may be
15 used, such as coaxial, fiber optic, or multiple CAT 5
16 cables, depending on the specific needs of the system user.
17 CAT 5 cabling is preferred because it reduces cabling costs
18 while maintaining the strength of the signals that are
19 transmitted over extended distances. Additionally, the use
20 of single CAT 5 cabling minimizes the space required to
21 house the computer system and its associated wiring.

22 Individual CAT 5 cables may be used for connection of
23 each multimedia UST 108 and each multimedia CIM 116 to MSU
24 112. Conventional CAT 5 cables include four (4) twisted

1 pair of wires. The present invention utilizes three (3) of
2 these twisted pair for the transmission of video signals.
3 Each of the three (3) twisted pair transmits one of the
4 three video color signals (i.e., red, green or blue). To
5 allow all video signals to be transmitted via only (3)
6 twisted pair, the horizontal and vertical synchronization
7 signals, which would otherwise require their own twisted
8 pairs, are individually encoded on one of the red, green,
9 or blue video signals. That is, each synchronization
10 signal is encoded on its own, dedicated color signal. For
11 example, the vertical synchronization signal may be encoded
12 on the blue video signal while the horizontal
13 synchronization signal may be encoded on the green video
14 signal. All other non-video signals such as keyboard,
15 cursor control device, and audio signals, are transmitted
16 via the fourth twisted pair cable.

17 The single CAT 5 cables are connected to multimedia
18 UST 108, MSU 112, and multimedia CIM 116 by plugging each
19 end into a RJ-45 connector located on these respective
20 components. Although RJ-45 connectors are preferred, other
21 types of connectors may be used, including but not limited
22 to RJ-11, RG-58, RG-59, British Naval Connector ("BNC"),
23 and ST connectors.

1 UST audio output device 120 and CIM audio output
2 device 126 of the present invention may be any device that
3 is capable of receiving audio signals. For example, UST
4 audio output device 120 and CIM audio output device 126 may
5 be the audio in port of remote computer 118, a speaker, an
6 analog recording device, a digital recording device, an
7 audio-equipped projector, an audio-equipped camcorder, an
8 audio-equipped camera, a television, a telephone, a
9 cellular telephone, a computer distinct from remote
10 computer 118, etc. Similarly, UST audio input device 122
11 and CIM audio input device 128 may be any device that is
12 capable of generating or transmitting audio signals. For
13 example, UST audio input device 122 and CIM audio input
14 device 128 may be the audio out port of remote computer
15 118, a microphone, an analog playback device, a digital
16 playback device, an audio-equipped projector, an audio-
17 equipped camcorder, an audio-equipped camera, a telephone,
18 a cellular telephone, a television, a Videocassette
19 Recorder ("VCR"), a DVD player, a CD-player, a computer
20 distinct from remote computer 118, etc.

21 UST I/O module 124 and CIM I/O module 130 of the
22 present invention are used to connect auxiliary peripheral
23 devices to the multimedia UST 108 and multimedia CIM 116,
24 respectively. UST I/O module 124 and CIM I/O module 130

1 may contain one or more ports of varying types for
2 connection of auxiliary peripheral devices. The types of
3 ports include, but are not limited to, Universal Serial Bus
4 ("USB"), Recommended Standard 232 ("RS-232"), PS/2,
5 Registered Jack 11 ("RJ-11"), Registered Jack 31 ("RJ-31"),
6 Registered Jack 45 ("RJ-45"), Registered Jack 48 ("RJ-48"),
7 British Naval Connector ("BNC"), Centronics, Advanced
8 Technology ("AT"), Super Video ("S-Video"), Digital Video
9 Interface ("DVI"), Integrated Development Environment
10 ("IDE"), Fiber Distributed Data Interface ("FDDI"), Small
11 Computer System Interface ("SCSI"), and switch contact.

12 Various types of auxiliary peripheral devices may be
13 connected to UST I/O module 124 and CIM I/O module 130.
14 Some examples of auxiliary peripheral devices include, but
15 are not limited to, a keyboard, a cursor control device, an
16 optical cursor control device, a trackball, a USB
17 keyboard/cursor control device adapter, a port expander, a
18 Bluetooth device, a cellular telephone, a web camera, a
19 floppy disk drive, a hard disk drive, a USB Flash Drive, a
20 digital media reader/writer, a microphone, a speaker, a
21 subwoofer, a scanner, a copier, a printer, a projector, a
22 television, an analog monitor, a digital monitor, a video
23 capture device, a modem, a hub, a router, a switch, a cable
24 modem, a DSL modem, a wireless network hub, a wireless

1 network router, a wireless access point, a print server, a
2 wireless print server, an Ethernet adapter, an analog audio
3 playback device, an analog audio recording device, a
4 digital audio playback device, a digital audio recording
5 device, a tape drive, a storage backup device, a joystick,
6 a game pad, a power supply, an uninterruptible power supply
7 ("UPS"), a USB hub, a CD-ROM device, a CD-RW device, a DVD-
8 ROM device, a DVD-RAM device, a camera, a camcorder, a
9 fingerprint reader, a retina scanner, and a biometric
10 authentication device.

11 Each auxiliary peripheral device may either be coupled
12 to multimedia UST 108 via UST I/O module 124 or to
13 multimedia CIM 116 via CIM I/O module 130. For example, a
14 CD-ROM device may be attached to a multimedia UST 108 to
15 allow a system administrator to perform software upgrades.
16 The system administrator can then access and upgrade each
17 remote computer utilizing the CD-ROM device attached to the
18 system administrator's multimedia UST 108. As another
19 example, a tape drive may be attached to a multimedia UST
20 108 to allow a system administrator to backup multiple
21 computers from the same multimedia user workstation 100
22 utilizing a single tape drive.

23 Additionally, auxiliary peripheral devices may be used
24 for security purposes. For example, a fingerprint reader

1 may be attached to a multimedia user workstation 100 to
2 read the identity of the individual attempting to operate
3 it. The system may be programmed to only allow a system
4 administrator to access and operate remote computer 118
5 upon fingerprint authentication by the respective remote
6 computer 118. In this manner, user access to each remote
7 computer 118 may be controlled by verifying the identity of
8 the user.

9 Similarly, any of the aforementioned auxiliary
10 peripheral devices may be attached to multimedia CIM 116.
11 For example, a microphone may be attached to multimedia CIM
12 116 to allow voice communication between a person located
13 at multimedia CIM 116 and a person located at multimedia
14 user workstation 100. This capability greatly enhances the
15 system administration of remote computers 118 by allowing a
16 system administrator located at multimedia CIM 116 to more
17 effectively communicate with another system administrator
18 located at multimedia user workstation 100.

19 The aforementioned examples are for illustrative
20 purposes only and are not intended to define all of the
21 embodiments of the present invention. Many other
22 combinations of auxiliary peripheral devices are possible
23 without departing from the spirit of the present invention.

1 Each multimedia user workstation 100 of the
2 intelligent, modular computer management system of the
3 present invention receive signals from attached keyboard
4 102, cursor control device 106, UST audio output device
5 120, UST audio input device 122, and UST I/O module 124.
6 The signals received at multimedia UST 108 are packetized
7 (i.e., converted to one or more data packets), as discussed
8 in greater detail below, and transmitted to MSU 112 via
9 single cable 110. In the preferred embodiment, the data
10 packets are also encoded utilizing Manchester code.
11 Manchester code is a standard code used to transmit data in
12 which data and clock signals are combined to form a single
13 self-synchronizing data stream. Manchester encoding
14 guarantees that there are transitions in the signal for
15 every bit transmitted, thus allowing for better data
16 recovery in long length cables. At MSU 112, the packetized
17 signals are processed to create new data packets, which are
18 transmitted to multimedia CIM 116 via cable 114.
19 Multimedia CIM 116 then processes the received data packets
20 and emulates keyboard and cursor control device signals to
21 the corresponding ports of remote computer 118.
22 Additionally, multimedia CIM 116 is capable of emulating
23 audio to CIM audio output device 126 or auxiliary
24 peripheral device signals to CIM I/O module 130.

1 Conversely, multimedia CIM 116 receives signals from
2 attached remote computer 118, CIM audio input device 128,
3 and CIM I/O module 130. Specifically, the signals received
4 from remote computer 118 include keyboard, video, and
5 cursor control device signals. Multimedia CIM 116 then
6 packetizes the received keyboard, cursor control device,
7 audio, and auxiliary peripheral device signals and
8 transmits the generated data packets along with the video
9 signals, as discussed in greater detail below, to MSU 112
10 via cable 114. At MSU 112, the data packets are processed
11 and new data packets are generated and transmitted along
12 with the video signals to multimedia UST 108 via single
13 cable 110. Multimedia UST 108 then applies the received
14 video signals to attached video monitor 104 and emulates
15 keyboard and cursor control device signals to keyboard 102
16 and cursor control device 106, respectively. Also,
17 multimedia UST 108 is capable of emulating audio to
18 attached UST audio output device 120 and emulating
19 auxiliary peripheral device signals to UST I/O module 124.

20 The computer management system of the present
21 invention allows a system user to select a remote computer
22 118 even if it is not powered. This novel feature allows a
23 system user to select the unpowered remote computer 118,
24 apply power to it, and thereafter view its boot up

1 sequence. Viewing the boot up sequence allows a system
2 user to view all BIOS (i.e., a set of routines stored in
3 the PC that provides an interface between the PC hardware
4 and its operating system) activity occurring from the time
5 at which power is applied.

6 Furthermore, for simplicity, FIG. 1 depicts an
7 embodiment of the computer management system of the present
8 invention that connects eight (8) multimedia USTs 108 and
9 thirty-two (32) multimedia CIMS 116 to one MSU 112.
10 However, the computer management system of the present
11 invention may comprise more than one MSU 112. For example,
12 multiple MSUs 112 may be configured in a tiered or hub
13 configuration to connect a virtually unlimited quantity of
14 multimedia user workstations 100 with a virtually unlimited
15 quantity of remote computers 118 while still achieving
16 optimal results. Two alternate configurations are
17 discussed in greater detail below with respect to FIGS. 7
18 and 8.

19 Selection of remote computer 118 from multimedia user
20 workstation 100 may be accomplished using a variety of
21 methods. One such method is choosing remote computer 118
22 from a list displayed at video monitor 104. This list is
23 generated by a menu circuit embedded within the computer
24 management system. The menu circuit generates a display on

1 video monitor 104 to facilitate system programming and
2 provide information that is useful for system operation.
3 Furthermore, multiple security features such as passwords,
4 system user histories, etc. may be implemented and operated
5 in conjunction with the menu circuit and its generated
6 display.

7 The list generated by the computer management system
8 of the present invention includes a "drill down" feature.
9 In other words, the computer management system may be
10 configured to allow a system user to select a short list of
11 remote computers 118 based upon specific criteria (e.g.,
12 the function performed by the computer, the server rack or
13 server room in which the computer is located, the floor of
14 the building on which the computer is located, etc.) in
15 lieu of scrolling through a list of all connected remote
16 computers 118. Since the computer management system of the
17 present invention may connect a virtually unlimited
18 quantity of remote computers, this feature helps a system
19 user to quickly locate a single computer.

20 Turning next to FIG. 2A, depicted is a schematic
21 diagram of the preferred internal structure of multimedia
22 UST 108 according to the present invention. Multimedia UST
23 108 interfaces the components of multimedia user
24 workstation 100 (i.e., keyboard 102, video monitor 104,

1 cursor control device 106, UST I/O module 124, UST audio
2 output device 120, and UST audio input device 122) for use
3 with the computer management system of the present
4 invention. Keyboard 102, video monitor 104, cursor control
5 device 106, UST audio output device 120, and UST audio
6 input device 122 are connected to keyboard port 300, video
7 port 312, cursor control device port 310, UST audio out
8 port 320, and UST audio in port 322 of multimedia UST 108,
9 respectively, using industry standard keyboard, video,
10 cursor control device, and audio cabling. In the preferred
11 embodiment of the present invention, UST I/O module 124 is
12 connected to UST I/O port 318 via a 40-pin ribbon cable.
13 However, it will be apparent to one of skill in the art
14 that multimedia UST 108 and UST I/O module 124 can be
15 designed to utilize any type of cable for coupling
16 multimedia UST 108 to UST I/O module 124 including, but not
17 limited to, coaxial cable, fiber optic cable, CAT 1 cable,
18 CAT 2 cable, CAT 3 cable, CAT 4 cable, CAT 5 cable, CAT 5e
19 cable, CAT 6 cable, and CAT 7 cable. Furthermore, UST I/O
20 module 124 may be a standalone device or may be internal to
21 multimedia UST 108.

22 UST CPU 308 receives signals from keyboard 102 and
23 cursor control device 106 via keyboard port 300 and cursor
24 control device port 310, respectively. Thereafter, UST CPU

1 308 transmits information to UST transceiver 306 via data
2 converter 324 to allow the information to be included in a
3 data packet to be created by UST transceiver 306.

4 Simultaneously, data converter 324 receives signals
5 from UST I/O module 124 and UST audio input device 122 via
6 UST I/O port 318 and UST audio in port 322, respectively.
7 Additionally, signals relating to the keyboard and cursor
8 control device information are received from UST CPU 308
9 for inclusion in the data packet. UST transceiver 306
10 combines the received keyboard signals, cursor control
11 device signals, audio signals, I/O module signals, and
12 administrative signals to create data packets.

13 As shown in FIG. 2B, which depicts a schematic diagram
14 of UST transceiver 306 and data converter 324, the UST I/O
15 module signals are received from UST I/O module 124 via UST
16 I/O port 318 and are input to bit converter 350 located in
17 data converter 324. Bit converter 350 translates UST I/O
18 module signals into a parallel data format. Similarly, the
19 audio signals are received from UST audio input device 122
20 via UST audio in port 322 and are converted to digital
21 signals by analog-digital converter ("AD converter") 352.
22 The digitized audio signals are then input to audio rate
23 converter 354 which formats the rate of data flow.
24 Additionally, signals relating to the keyboard and cursor

1 control device information are received from UST CPU 308
2 and are input to serial rate converter 356 which converts
3 the keyboard and cursor control device signals to a serial
4 format.

5 UST transceiver 306 combines the signals received from
6 audio rate converter 354, serial rate converter 356, and
7 bit converter 350 to create data packets in packetizer 358,
8 as discussed in further detail below with respect to FIG.

9 5. It should be noted that the I/O module signals
10 typically contain the same information as the auxiliary
11 peripheral device signals mentioned above. The reason for
12 this is that UST I/O module 124 and CIM I/O module 130 are
13 used to interface auxiliary peripheral devices to
14 multimedia UST 108 and multimedia CIM 116, respectively.
15 In addition, the data packet contains overhead data, also
16 discussed in more detail below for FIG. 5. Thereafter, UST
17 transceiver 306 converts the data packets to a serial
18 format utilizing serializer 360 and encodes the data packet
19 utilizing encoder 362. Signal converter 364 then
20 conditions the data packet for transmission over a single
21 CAT 5 cable by converting the data packet to a differential
22 signal for transmission over a single twisted pair located
23 in the CAT 5 cable and by applying the proper network
24 protocol to the data packet. The data packet is then

1 transmitted to port 302 for transmission to MSU 112 via
2 cable 110. Timing circuit 366 directs serializer 360 and
3 signal converter 364 to create and transmit a new data
4 packet every twenty (20) microseconds to ensure constant
5 data flow.

6 Keyboard, cursor control device, I/O module, and audio
7 signals in the form of a data packet are received from MSU
8 112 via cable 110 at port 302. Signal converter 364
9 located in UST transceiver 306 converts the data packet
10 from a differential form to its original form and removes
11 network protocol conditioning performed by MSU 112. Next,
12 the data packet is decoded by decoder 368 and de-serialized
13 by de-serializer 370. Timing circuit 366 instructs de-
14 serializer 370 to de-serialize a data packet every twenty
15 (20) microseconds to ensure constant data packet flow. The
16 data packet is then processed by separator 372 which parses
17 the data packet into its original components.

18 The received audio signals are processed by audio rate
19 converter 374 located in data converter 324. Audio rate
20 converter 374 synchronizes and converts the received data
21 rate to precisely timed data required by audio digital-to-
22 analog converter 376. The digital audio signals are then
23 converted to analog signals in audio digital-to-analog
24 converter ("DAC converter") 376 and undergo signal

1 amplification by signal amplifier 378. The amplified
2 analog audio signals are then applied to UST audio out port
3 320.

4 The received I/O module signals are conditioned by bit
5 shifter 380 which converts the I/O module signals from a
6 parallel format to their original format. The I/O module
7 signals are then transmitted to UST I/O module 124 via UST
8 I/O module port 318. The keyboard and cursor control
9 device signals are processed by rate converter 382 and
10 passed through data converter 324 to UST CPU 308, which
11 uses the information contained in the signals to emulate
12 keyboard and cursor control device signals. These emulated
13 signals are applied to keyboard 102 and cursor control
14 device 106 via keyboard port 300 and cursor control device
15 port 310, respectively (FIG. 2A).

16 Referring to FIG. 5, provided is an example of a data
17 packet used to transmit keyboard, cursor control device,
18 audio, and auxiliary peripheral device signals in
19 accordance with the preferred embodiment. The system of
20 the present invention utilizes the same data packet
21 structure to transmit keyboard signals, cursor control
22 device signals, audio signals, and auxiliary peripheral
23 device signals from multimedia CIM 116 to multimedia UST
24 108 and vice versa. The preferred embodiment of data

1 packet 500 consists of sixty-four (64) bits. First section
2 502 comprises two bits that contain instructional data
3 (i.e., command data) and data regarding the total length of
4 data packet 500.

5 Second section 504 of data packet 500 comprises
6 thirty-four (34) bits and is dedicated to the transmission
7 of audio data. Sixteen (16) bits are utilized for the left
8 stereo audio channel and sixteen (16) bits are utilized for
9 the right stereo audio channel. The remaining two bits of
10 second section 504 are checksum bits that are used to
11 ensure that the audio data is transmitted without error.

12 Third section 506 of data packet 500 comprises ten
13 (10) bits and is dedicated to the transmission of keyboard,
14 cursor control device, and administrative information
15 including characters typed on keyboard 102 or clicks
16 performed with cursor control device 106 (FIG. 1). Eight
17 (8) of the ten (10) bits are utilized to transmit the
18 keyboard, cursor control device, and administrative
19 information, one bit is used as a parity bit for use in a
20 parity check, and the final bit is utilized as a control
21 bit. The control bit is used to signal if data is present
22 in the data packet. The control bit is additionally
23 utilized to select if the data packet is transmitted to MSU
24 CPU 212.

1 Fourth section 508 of data packet 500 comprises the
2 remaining eighteen bits of data packet 500 and is utilized
3 to transmit auxiliary peripheral device signals such as
4 those received from CIM I/O module 130 or UST I/O module
5 124.

6 Multimedia UST 108 continuously transmits one data
7 packet 500 approximately every twenty five (25)
8 microseconds, even if multimedia UST 108 is not connected
9 to the computer management system. Additionally, for
10 simplicity, there is no packet acknowledge. That is,
11 multimedia UST 108 and multimedia CIM 116 do not transmit
12 an acknowledgement signal to multimedia CIM 116 or
13 multimedia UST 108, respectively, to acknowledge that a
14 data packet has been received.

15 As each data packet 500 is received at MSU 112, it is
16 received and processed and, thereafter, a new data packet
17 500 is created, as discussed above with respect to FIG. 2A.
18 During processing of data packet 500, MSU 112 creates a new
19 third section 506 of data packet 500. The remainder of
20 data packet 500 (i.e., first section 502, second section
21 504, and fourth section 508) is passed through MSU 112
22 without change.

23 Similarly, keyboard, cursor control device, I/O
24 module, and audio signals received from MSU 112 via cable

1 110 (FIG. 1) are received via port 302. UST transceiver
2 306 receives, de-serializes, and transmits these signals to
3 data converter 324. The received audio signals are
4 converted to analog signals and are applied to UST audio
5 output device 120 via UST audio out port 320. The received
6 I/O module signals are converted and transmitted TO UST I/O
7 module 124 via UST I/O module port 318. The keyboard and
8 cursor control device signals are passed unprocessed
9 through data converter 324 to UST CPU 308, which uses the
10 information contained in the signals to emulate keyboard
11 and cursor control device signals to keyboard 102 and
12 cursor control device 106 via keyboard port 300 and cursor
13 control device port 310, respectively.

14 UST CPU 308 of the present invention is programmed to
15 automatically create keyboard and cursor control device
16 signals that are compatible with the communication protocol
17 of the connected keyboard 102 and cursor control device
18 106, even though the original keyboard and cursor control
19 device signals generated at the remote computer 118 (FIG.
20 1) may not be compatible with the communication protocol of
21 keyboard 102 and cursor control device 106. That is, the
22 keyboard and cursor control device signals are not simply
23 transmitted from keyboard 102 and cursor control device 106
24 to the respective ports of remote computer 118 and vice

1 versa. Rather, information regarding the entered signals
2 is transmitted between UST CPU 308 and CIM CPU 406 (FIG.
3 4A), and these CPUs intelligently emulate the keyboard and
4 cursor control device signals in a format that will be
5 understood by the equipment receiving the signals (i.e.,
6 keyboard 102, cursor control device 106, or remote computer
7 118). This novel feature allows any type of computer to be
8 connected to the computer management system of the present
9 invention. Furthermore, this feature allows the computer
10 management system to provide compatibility between
11 computers and auxiliary peripheral devices that otherwise
12 would not be compatible.

13 Unidirectional video signals are also received at port
14 302 from MSU 112 via cable 110 (FIG. 1). However, because
15 the amplitudes of the transmitted signals are greatly
16 reduced and the frequencies of the signals are attenuated,
17 the video signals are not transmitted to UST transceiver
18 306, but rather are transmitted to tuning circuitry 304
19 that conditions the video signals. FIG. 2C depicts a
20 schematic representation of tuning circuitry 304. Tuning
21 circuitry 304 preferably comprises red variable gain
22 amplifier 710a, green variable gain amplifier 710b, blue
23 variable gain amplifier 710c, red frequency compensation
24 amplifier 712a, green frequency compensation amplifier

1 712b, blue frequency compensation amplifier 712c, slow peak
2 detector 714, voltage source 716, comparator 718, slow peak
3 detector 724, voltage source 726, comparator 728, video
4 switch 730, fast peak detector 732, and comparator 734.

5 During operation, the keyboard, video, and cursor
6 control device signals from remote computer 118 are
7 transmitted via cable 418 to CIM 116 (FIGs. 1 and 4).
8 Thereafter, the video signals and data packets generated by
9 CIM CPU 406 are transmitted from CIM 116 to MSU 112 via CAT
10 5 cable 114 (FIGs. 1 and 4). At this point in the video
11 signal transmission, the amplitudes of the transmitted
12 video signal may be greatly reduced and the frequencies of
13 the video signal may be attenuated. Subsequently, the
14 video signal and the signals generated by MSU CPU 212 are
15 transmitted from MSU 112 to UST 108, wherein the video
16 signal is conditioned by tuning circuitry 304.

17 As previously discussed, the video signal is degraded
18 during transmission over an extended range. Specifically,
19 the amplitudes of the video signals are reduced and the
20 frequencies of the video signals are greatly attenuated.
21 Therefore, tuning circuitry 304 is implemented to
22 automatically tune the received signals to achieve the
23 desired amplitude and frequency.

1 In the preferred embodiment, the horizontal
2 synchronization signal is encoded on and transmitted with
3 the green video signal, and the vertical synchronization
4 signal is encoded on and transmitted with the blue video
5 signal. However, it is known to one of ordinary skill in
6 the art that the horizontal and vertical synchronization
7 signals may be encoded on and transmitted with any one of
8 the red, green, or blue video signals. Preferably, the
9 horizontal and vertical synchronization signals are encoded
10 as negative pulses, since the video signals (i.e., red,
11 green, and blue) are typically positive pulses.

12 Tuning circuitry 304, as depicted in FIG. 2C, contains
13 three dedicated signal conditioning circuits (i.e., one for
14 each of the red, blue, and green video color signals), a
15 gain amplification adjustment circuit 715, a frequency
16 compensation amplification adjustment circuit 735, and an
17 additional filtering enablement circuit 725.

18 In operation, the red component of the video signal is
19 initially transmitted to red variable gain amplifier 710a
20 and red variable frequency compensation amplifier 712a.
21 Preferably, red variable gain amplifier 710a adjusts the
22 amplitude of the red component of the video signal based
23 upon the output of gain amplification adjustment circuit
24 715. Concurrently, red variable frequency compensation

1 amplifier 712a adjusts the frequency of the red component
2 of the video signal based upon the output of frequency
3 compensation amplification adjustment circuit 735. The
4 outputs of red variable gain amplification circuit 710a and
5 red frequency compensation circuit 712a are electrically
6 combined and transmitted via wire 722 to video port 312 for
7 transmission to video monitor 104.

8 The green component of the video signal, with the
9 encoded horizontal synchronization signal, is initially
10 transmitted to green variable gain amplifier 710b and green
11 variable frequency compensation amplifier 712b. The two
12 outputs are then electrically combined and transmitted to
13 gain amplification adjustment circuit 715 and frequency
14 compensation amplification adjustment circuit 735. Gain
15 amplification circuit 715 comprises slow peak detector 714
16 that receives the electrically combined outputs of green
17 variable gain amplifier 710b and green variable frequency
18 compensation amplifier 712b. Slow peak detector 714
19 detects the amplitude of the horizontal synchronization
20 signal, which is encoded on the green component of the
21 video signal, and transmits a signal representing this
22 amplitude to comparator 718 and comparator 734. Comparator
23 718 then compares the signal received from slow peak
24 detector 714 to a constant reference voltage supplied by

1 voltage source 716. The signal supplied by voltage source
2 716 represents the desired amplitude for the horizontal
3 synchronization signal. Next, comparator 718 transmits a
4 signal to red variable gain amplifier 710a, green variable
5 gain amplifier 710b, and blue variable gain amplifier 710c
6 to adjust the level of amplification of the red, green, and
7 blue components of the video signal until the desired
8 amplitude is achieved.

9 Similarly, green variable frequency compensation
10 amplifier 712b adjusts the level of amplification of the
11 frequency of the horizontal synchronization signal based
12 upon the output of frequency compensation amplification
13 adjustment circuit 735. Frequency compensation
14 amplification adjustment circuit 735 comprises fast peak
15 detector 732 that also receives the electrically combined
16 outputs of green variable gain amplifier 710b and green
17 variable frequency compensation amplifier 712b. Fast peak
18 detector 732 detects the rising edge of the horizontal
19 synchronization signal and transmits a signal representing
20 this rising edge to comparator 734. Then, comparator 734
21 compares the signal received from fast peak detector 732 to
22 the output of slow peak detector 714 to compare the
23 amplitude of the rising edge of the horizontal
24 synchronization signal pulse to the amplitude of the

1 horizontal synchronization signal pulse itself. Next,
2 comparator 734 sends a signal that is fed to red variable
3 frequency compensation amplifier 712a, green variable
4 frequency compensation amplifier 712b, and blue variable
5 frequency compensation amplifier 712c to adjust the level
6 of amplification of the red, green, and blue components of
7 the video signal until the desired frequency is achieved.
8 Optionally, the signal transmitted by comparator 734 may be
9 manually adjusted using manual input 733 by a system user
10 (e.g., via the menu displayed on the video monitor). Such
11 a feature would allow the system user to manually "tweak"
12 the gain of the video signals until a desired video output
13 is achieved.

14 The blue component of the video signal, along with the
15 encoded vertical synchronization signal, is initially
16 transmitted to blue variable gain amplification circuit
17 710c, blue variable frequency compensation circuit 712c,
18 and filtering enablement circuit 725, which is employed to
19 increase the range of red variable frequency compensation
20 amplifier 712a, green variable frequency compensation
21 amplifier 712b, and blue variable frequency compensation
22 amplifier 712c when the video signals have been transmitted
23 over approximately four hundred fifty (450) feet. The
24 vertical synchronization signal, which is encoded on the

1 blue component of the video signal as a precise square wave
2 signal of known duration and amplitude, is used as a
3 precise reference point for filtering enablement circuit
4 725. The blue component of the video signal and the
5 encoded vertical synchronization signal are received by
6 slow peak detector 724, which detects the amplitude of the
7 vertical synchronization signal. Slow peak detector 724
8 transmits a signal representing the amplitude of the
9 vertical synchronization signal to comparator 728, which
10 compares it to the known amplitude of a similar signal
11 transmitted for four hundred fifty (450) feet. This known
12 amplitude is represented by a constant reference voltage
13 applied to comparator 728 by voltage source 726. If
14 comparator 728 determines that the vertical synchronization
15 signal (and therefore all of the video signals) have been
16 transmitted over four hundred fifty (450) feet, a signal
17 indicating this is transmitted to video switch 730. Video
18 switch 730 then sends a signal to red variable frequency
19 compensation amplifier 712a, green variable frequency
20 compensation amplifier 712b, and blue variable frequency
21 compensation amplifier 712c to increase the range of each
22 frequency compensation amplifier 712a, 712b, and 712c.
23 Subsequent to gain amplification by gain amplification
24 adjustment circuit 715 and frequency compensation by

1 frequency compensation amplification adjustment circuit
2 735, the conditioned red, green, and blue components of the
3 video signal are transmitted to video monitor 104 of the
4 local user workstation via wire 722 and video port 312.

5 Turning next to FIG. 3A, depicted is a schematic
6 representation of MSU 112, which enables multiple users
7 operating multimedia user workstations 100 to access and
8 operate multiple remote computers 118. In the preferred
9 embodiment of the present invention, access to remote
10 computer 118 from multimedia user workstation 100 is
11 performed solely via one or more MSUs 112, independent of
12 any network that may couple the remote computers 118 to
13 each other such as a LAN, WAN, etc. In other words, the
14 preferred embodiment of the computer management system of
15 the present invention does not use an existing computer
16 network to allow a multimedia user workstation 100 to
17 access and control remote computers 118. Rather, all
18 physical connections between multimedia user workstation
19 100 and remote computer 118 occur through one or more MSUs
20 112.

21 In the preferred embodiment of the present invention,
22 each port 202 is an RJ-45 socket that allows one multimedia
23 CIM 116 to be connected to its own, dedicated port 202 via
24 cable 114 (FIG. 1). The uni-directionally transmitted

1 (i.e., from remote computer 118 to multimedia user
2 workstation 100 only) video signals are received at MSU 112
3 via port 202 onto video bus 222, whereupon these signals
4 are transmitted to video differential switch 206. Video
5 differential switch 206 is capable of routing any video
6 signal received from video bus 222 to any port 216.
7 Therefore, video differential switch 206 transmits the
8 video signals to the specific port 216 that is connected to
9 the desired multimedia UST 108 via single cable 110 (FIG.
10 1). Multimedia UST 108 then applies the received video
11 signals to video monitor 104.

12 In addition to routing the unidirectional video
13 signals, MSU 112 also bi-directionally transmits keyboard,
14 cursor control device, administrative, audio and auxiliary
15 peripheral device signals between multimedia USTs 108 and
16 multimedia CIMS 116. Administrative signals are signals
17 created internal to the computer management system of the
18 present invention based upon the input of a system
19 administrator or a system programmer. In the preferred
20 embodiment of the present invention, such input is provided
21 via keyboard 102 and cursor control device 106 of
22 multimedia user workstation 100 in response to a menu
23 displayed on video monitor 104. One such administrative
24 feature allows a system administrator to designate one or

1 more remote computers 118 as blocked (i.e., only the system
2 administrator may access the remote computer 118 and all
3 other system users are blocked from accessing it). Another
4 similar feature allows the system administrator to
5 deactivate a user profile without deleting it. Both of
6 these features allow the system administrator to modify
7 access to remote computers and modify user profiles with
8 simple commands in lieu of physical disconnection of remote
9 computers 118 or regeneration of user profiles.

10 When routing the keyboard, cursor control device,
11 administrative, audio and auxiliary peripheral device
12 signals from multimedia CIM 116 to multimedia UST 108,
13 these signals are received from multimedia CIM 116 in the
14 form of a data packet, as illustrated in FIG. 5, through
15 ports 202 onto peripheral bus 220. Thereafter, the data
16 packets are transmitted to peripheral switch 214, which
17 transmits the received data packet to the appropriate first
18 transceiver 241. First transceiver 241 then transmits the
19 signals to MSU central processing unit ("CPU") 212 for
20 processing. MSU CPU 212 processes the received data packet
21 and generates a new data packet.

22 As shown in FIG. 3B, which depicts a schematic diagram
23 of the preferred embodiment of first transceiver 241 and
24 second transceiver 230, the data packet arrives from

1 peripheral switch 214 at signal converter 250 which
2 converts the data packet from a differential form to its
3 original form. The data packet is then transmitted to
4 decoder 252 (preferably a Manchester decoder) which decodes
5 the encoded data packet. After the data packet has been
6 processed by decoder 252, the data packet is de-serialized
7 by de-serializer 254 which converts the serial stream of
8 bits in the data packet into parallel streams of bits.
9 Command extractor 256 then processes the de-serialized data
10 packet to remove the portion of the data packet relating to
11 keyboard, cursor control device, and administrative
12 signals. MSU CPU 212 utilizes the removed portion of the
13 data packet to determine the proper second transceiver 230
14 to which to transmit the remainder of the data packet.

15 The remainder of the data packet is then transmitted
16 from command extractor 256 to command combiner 258 located
17 in second transceiver 230 as determined by MSU CPU 212.
18 Command combiner 258 appends a new set of keyboard, cursor
19 control device, and administrative signals created by MSU
20 CPU 212 to the data packet received from command extractor
21 256. The data packet is then serialized by serializer 260
22 and encoded by encoder 262. Next, signal converter 264
23 conditions the data packet for transmission over a single
24 CAT 5 cable by converting the data packet to a differential

1 signal for transmission over a single twisted pair located
2 in the CAT 5 cable and by applying the proper network
3 protocol to the data packet. The data packet is then
4 transmitted to port 216. Alternatively, under software
5 control, the entire data packet may be transmitted from
6 command extractor 256 to command combiner 258 without
7 passing through MSU CPU 212 as previously described (shown
8 as dotted line arrow). When in this "by-pass" mode of
9 operation, the data packet is still being sent to MSU CPU
10 212.

11 Similarly, data packets containing encoded keyboard,
12 cursor control device, administrative, audio, and auxiliary
13 peripheral device signals are also transmitted to
14 peripheral switch 214 from port 216 utilizing first
15 transceiver 241 and second transceiver 230. In this
16 scenario, the data packet arrives from port 216 at signal
17 converter 264 located in second transceiver 230 which
18 converts the data packet from a differential form to its
19 original form. Signal converter 264 also removes network
20 protocol conditioning which occurs when the data packet is
21 transmitted over a single CAT 5 cable. The data packet is
22 then transmitted to decoder 266. After the data packet has
23 been processed by decoder 266, the data packet is de-
24 serialized by de-serializer 268. Command extractor 270

1 then processes the de-serialized data packet to remove the
2 portion of the data packet relating to keyboard, cursor
3 control device, and administrative signals. MSU CPU 212
4 utilizes the removed portion of the data packet to
5 determine the proper first transceiver 241 to which to
6 transmit the remainder of the data packet. Alternatively,
7 under software control, the entire data packet may be
8 transmitted from command extractor 270 to command combiner
9 272 without passing through MSU CPU 212 as previously
10 described.

11 The remainder of the data packet is then transmitted
12 from command extractor 270 to command combiner 272 located
13 in first transceiver 241 as determined by MSU CPU 212.
14 Command combiner 272 appends a new set of keyboard, cursor
15 control device, and administrative signals created by MSU
16 CPU 212 to the data packet received from command extractor
17 270. The data packet is then serialized by serializer 274
18 and encoded by encoder 276. Next, signal converter 250
19 conditions the data packet for transmission over a single
20 CAT 5 cable by converting the data packet to a differential
21 signal for transmission over a single twisted pair located
22 in the CAT 5 cable and by applying the proper network
23 protocol to the data packet. The data packet is then
24 transmitted to peripheral switch 214.

1 Thereafter, the information pertaining to the new data
2 packet is transmitted to the appropriate second transceiver
3 230 which creates and serializes the data packet and
4 transmits it to port 216 for transmission via single cable
5 110 to the desired multimedia UST 108 (FIG. 1). Multimedia
6 UST 108 then processes the data packet and emulates
7 keyboard, cursor control device, audio, and auxiliary
8 peripheral device signals to keyboard 102, cursor control
9 device 106, UST audio output device 120, and UST I/O module
10 124, respectively (FIG. 1).

11 Similarly, MSU 112 also transmits keyboard, cursor
12 control device, administrative, audio, and auxiliary
13 peripheral device signals from multimedia USTs 108 to
14 multimedia CIMS 116 (FIG. 1). In this scenario, these
15 signals are received at multimedia UST 108 from the
16 respective connected devices, wherein information relating
17 to the received signals is packetized and transmitted via
18 cable 110 to the port 216 located at MSU 112. Thereafter,
19 the data packet is transmitted to second transceiver 230,
20 which de-serializes it and transmits it to MSU CPU 212.
21 MSU CPU 212 interprets the information contained in the
22 data packet and creates information to be contained in a
23 new data packet, as discussed above. The information
24 relating to the new data packet is then transmitted to the

1 specific first transceiver 241 that is associated with the
2 desired remote computer 118. First transceiver 241 creates
3 and serializes the data packet and transmits it to
4 peripheral switch 214, which transmits the data packet to
5 the desired port 202 via peripheral bus 220. Subsequently,
6 the data packet is transmitted via cable 114 to the
7 specific multimedia CIM 116 that is connected to the
8 desired remote computer 118 (FIG. 1). Multimedia CIM 116
9 processes the data packet and emulates the keyboard, cursor
10 control device, audio, and auxiliary peripheral device to
11 the corresponding devices.

12 Turning next to FIG. 4A, shown is a schematic diagram
13 of the interior of multimedia CIM 116. Multimedia CIM 116
14 is compatible with all present day computer systems
15 including, but not limited to, those manufactured by
16 Microsoft (Windows), Apple (Macintosh), Sun (Unix), DEC,
17 Compaq (Alpha), IBM (RS/6000), HP (HP9000), and SGI.
18 However, it is foreseeable that the technology of the
19 present invention will also be compatible with those
20 computer systems not yet contemplated.

21 Multimedia CIM 116 interfaces video port 412, keyboard
22 port 414, and cursor control device port 416 of remote
23 computer 118 to the intelligent, modular computer
24 management system of the present invention. Multimedia CIM

1 116 also interfaces CIM audio output device 126, CIM audio
2 input device 128, and CIM I/O module 130 to the computer
3 management system of the present invention. However, these
4 devices may either be integral to or independent from
5 remote computer 118. For example, multimedia CIM 116 may
6 interface directly to the audio in port and audio out port
7 of remote computer 118 or may interface to an independent
8 audio input device, such as a microphone, and an
9 independent audio output device, such as a speaker.

10 Video port 412, keyboard port 414, and cursor control
11 device port 416 of remote computer 118 are connected to
12 port 400 of multimedia CIM 116 via a specially manufactured
13 modular cable 418. Modular cable 418 contains a first end
14 with a connector for coupling modular cable 418 to
15 multimedia CIM 116, and a second end containing three
16 connectors for coupling modular cable 418 to video port
17 412, keyboard port 414, and cursor control device port 416.
18 Preferably, separate audio ports 422 and 424 are used for
19 connecting audio output device 126 and audio input device
20 128. In an alternate embodiment, a five or six prong
21 modular cable can be specially manufactured to allow port
22 400 of multimedia CIM 116 to connect to the video,
23 keyboard, cursor control device, audio in, and audio out
24 ports of remote computer 118, and optionally to CIM I/O

1 module 130. In yet another embodiment, multimedia CIM 116
2 may be connected to the audio input and audio out ports of
3 remote computer 118 via industry standard audio cabling.

4 In the preferred embodiment of the present invention,
5 multimedia CIM 116 may be connected to the audio input and
6 audio out ports of remote computer 118, CIM audio output
7 device 126, and CIM audio input device 128 via a
8 multipurpose audio cable. The multipurpose audio cable
9 contains a first end that couples to CIM audio in port 424
10 and CIM audio out port 422. The second end of the
11 multipurpose cable contains two audio input connectors and
12 two audio output connectors. The two audio input
13 connectors couple to CIM audio input device 128 and the
14 audio out port of remote computer 118. The two audio
15 output connectors couple to CIM audio output device 126 and
16 the audio in port of remote computer 118. This cable
17 configuration allows a system user to send audio to both
18 CIM audio output device 126, such as speakers, and to the
19 audio in port of remote computer 118. Furthermore, the
20 multipurpose cable allows a system user to receive audio
21 generated either internal to remote computer 118 or
22 externally, such as a person speaking into a microphone
23 that is connected to multimedia CIM 116. Optionally, the
24 audio cable may contain a switching mechanism for switching

1 between the two input connectors and the two output
2 connectors located at the second end of modular cable.

3 In the preferred embodiment of the present invention,
4 CIM I/O module 130 is connected to CIM I/O port 426 via a
5 40-pin ribbon cable. However, as discussed above with
6 respect to UST I/O module 124, it will be apparent to one
7 of skill in the art that multimedia CIM 116 and CIM I/O
8 module 130 can be designed to utilize any type of cabling
9 to couple CIM I/O module 130 to multimedia CIM 116. Also,
10 as discussed above with respect to UST I/O module 124, CIM
11 I/O module 130 may be designed to include one or more
12 ports, including varying types of ports, which interface
13 one or more auxiliary peripheral devices to CIM I/O module
14 130.

15 CIM CPU 406 receives keyboard and cursor control
16 device signals from keyboard port 414 and cursor control
17 device port 416 of remote computer 118, respectively.
18 Thereafter, CIM CPU 406 analyzes the received signals and
19 transmits information to CIM transceiver 408 via data
20 converter 420 to be used during generation of a data
21 packet. Simultaneously, data converter 420 receives
22 signals from CIM I/O module 130 and CIM audio input device
23 128 via CIM I/O port 426 and CIM audio in port 424,
24 respectively. The I/O module signals and audio signals are

1 processed by data converter 420 and transmitted to CIM
2 transceiver for transmission to MSU 112 via port 402 and
3 cable 114.

4 FIG. 4B shows a schematic diagram of the preferred
5 configuration of CIM transceiver 408 and data converter
6 420. As shown, the CIM I/O module signals are received
7 from CIM I/O module 130 via CIM I/O port 426 and are input
8 to bit converter 450 located in data converter 420.
9 Similarly, the audio signals are received from CIM audio
10 input device 128 via UST audio in port 424 and are
11 converted to digital signals by analog-digital converter
12 ("AD converter") 452. The resulting digitized audio
13 signals are input to audio rate converter 454 which formats
14 the rate of data flow. Additionally, signals relating to
15 the keyboard and cursor control device information are
16 received from CIM CPU 406 and are input to serial rate
17 converter 456 which serializes the keyboard and cursor
18 control device signals.

19 CIM transceiver 408 combines the signals received from
20 audio rate converter 454, serial rate converter 456, and
21 bit converter 450 to create data packets in packetizer 458
22 as discussed in further detail with respect to FIG. 5. It
23 should be noted that the I/O module signals typically
24 contain the same information as the auxiliary peripheral

1 device signals mentioned above. The reason for this is
2 that CIM I/O module 130 and UST I/O module 124 are used to
3 interface auxiliary peripheral devices to multimedia CIM
4 116 and multimedia UST 108, respectively. In addition, the
5 data packet contains overhead data, also discussed in more
6 detail regarding FIG. 5. Thereafter, CIM transceiver 408
7 converts the data packets to a serial format utilizing
8 serializer 460 and encodes the data packet utilizing
9 encoder 462. Signal converter 464 then conditions the data
10 packet for transmission over cable 114 by converting the
11 data packet to a differential signal for transmission over
12 a single twisted pair located in cable 114 and by applying
13 the proper network protocol to the data packet. The data
14 packet is then transmitted to port 402 for transmission to
15 MSU 112 via cable 114. Timing circuit 466 directs
16 serializer 460 and signal converter 464 to create a new
17 data packet every twenty five (25) microseconds to ensure
18 constant data flow.

19 Keyboard, cursor control device, I/O module, and audio
20 signals in the form of a data packet are received from MSU
21 112 via cable 114 at port 402. Signal converter 464
22 located in CIM transceiver 408 converts the data packet
23 from a differential form to its original form and removes
24 network protocol conditioning performed by MSU 112. The

1 data packet is next decoded by decoder 468 and de-
2 serialized by de-serializer 470. Timing circuit 466
3 instructs de-serializer 470 to de-serialize a data packet
4 every twenty (20) microseconds to ensure constant data
5 packet flow. The data packet is then processed by
6 separator 472 which parses the data packet into its
7 original components.

8 The received audio signals are processed by audio rate
9 converter 474. The digital audio signals are then
10 converted to analog signals in audio digital-to-analog
11 converter ("DAC converter") 476 and undergo signal
12 amplification by signal amplifier 478. The amplified
13 analog audio signals are then applied to CIM audio out port
14 422.

15 The received I/O module signals are conditioned by bit
16 shifter 480 and transmitted to CIM I/O module 130 via CIM
17 I/O module port 426. The keyboard and cursor control
18 device signals are processed by rate converter 482 and
19 passed through data converter 420 to CIM CPU 406 which uses
20 the information contained in the signals to emulate
21 keyboard and cursor control device signals. These emulated
22 signals are applied to keyboard 102 and cursor control
23 device 106 via keyboard port 400 and cursor control device
24 port 410, respectively (FIG. 4A).

1 Similarly, keyboard, cursor control device, I/O
2 module, and audio signals received from MSU 112 via cable
3 114 (FIG. 1) are received via port 402. CIM transceiver
4 408 receives, de-serializes, and transmits these signals to
5 data converter 420. Data converter 420 processes the audio
6 signals and transmits the audio signals to CIM audio output
7 device 126 via CIM audio out port 422. The received I/O
8 module signals are processed by data converter 420 and then
9 transmitted to CIM I/O module 130 via CIM I/O port 426.
10 The keyboard and cursor control device signals are
11 processed by data converter 420 and then are passed to CIM
12 CPU 406, which uses the information contained in the
13 signals to emulate keyboard and cursor control device
14 signals. These emulated signals are applied to keyboard
15 port 414 and cursor control device port 416 via port 400.
16 As discussed in greater detail above for FIG. 2A with
17 respect to UST CPU 308, CIM CPU 406 is also programmed to
18 emulate keyboard and cursor control device signals that are
19 compatible with the communication protocol of the connected
20 remote computer 118, even though the original keyboard and
21 cursor control device signals generated at the origination
22 multimedia UST 108 may not be compatible with the remote
23 computer's protocol.

1 Video signals are transmitted from video port 412 of
2 remote computer 118 to multimedia CIM 116 via modular cable
3 418 to port 400. From port 400, the video signals are
4 transmitted to video driver 404, which converts the
5 standard red, green, and blue components of the video
6 signal to differential signals for transmission through
7 port 402 to cable 114. Each color signal is transmitted
8 via its own twisted pair cable contained within cable 114
9 (when transmitted from multimedia CIM 116 to MSU 112) and
10 single cable 110 (when transmitted from MSU 112 to
11 multimedia UST 108) (FIG. 1). Furthermore, video driver
12 404 appends the horizontal and vertical synchronization
13 signals to one of the red, green, or blue video signals to
14 allow all five components of the video signal to be
15 transmitted via only three twisted pair cables of cables
16 110 or 114. That is, the horizontal and vertical
17 synchronization signals are each transmitted on their own
18 color signal -- not the same color signal.

19 Furthermore, multimedia CIM 116 contains memory unit
20 410, which stores the address and status of the connected
21 remote computer 118. Thus, if a specific remote computer
22 118 is not functioning properly, it is easy to assess which
23 remote computer 118 has malfunctioned. In addition, the
24 device address facilitates proper switching of the

1 keyboard, cursor control device, audio, and auxiliary
2 peripheral device signals since the device address is
3 included in the generated data packets that contain the
4 transmitted signal information. Therefore, the information
5 contained in memory unit 410 maintains the modular nature
6 of the computer management system of the present invention.

7 Finally, in the preferred embodiment of the present
8 invention, remote computer 118 provides power to multimedia
9 CIM 116. Thus, the preferred embodiment of the present
10 invention eliminates the equipment, cabling, and space
11 required for a dedicated multimedia CIM 116 power source.

12 Referring now to FIG. 6, shown is a timing diagram
13 depicting the transmission of data packet 500 from
14 multimedia UST 108 to multimedia CIM 116 and vice versa
15 according to the preferred embodiment of the invention.
16 Multimedia CIM 116 initially forms a data packet from the
17 keyboard, cursor control device, administrative, audio, and
18 auxiliary peripheral device signals. Multimedia UST 108
19 conditions the data packet for transmission to MSU 112 via
20 cable 110 (FIG. 1) in UST transmission step 602.
21 Typically, the formation of the data packet takes
22 approximately 6.4 microseconds. While undergoing
23 transmission, the data packet experiences approximately a
24 1.5 nanosecond per foot cable delay.

1 The data packet is received at MSU 112 step 604. As
2 previously described, MSU 112 processes the data packet to
3 determine the proper multimedia CIM 116 to which to
4 transmit the data packet. This processing typically takes
5 about 0.2 microseconds. MSU 112 then retransmits the data
6 packet to multimedia CIM 116 via cable 114 step 606.
7 Again, the data packet experiences about a 1.5 nanosecond
8 per foot cable delay while being transmitted over cable
9 114.

10 Multimedia CIM 116 receives and processes the data
11 packet in step 608. The keyboard, cursor control device,
12 audio, and auxiliary peripheral device signals are then
13 transmitted to the appropriate attached peripheral devices
14 (FIG. 4A and FIG. 4B). In response to the inbound data
15 packet, multimedia CIM 116 prepares a new data packet
16 containing keyboard, cursor control device, administrative,
17 audio, and auxiliary peripheral device signals formed at
18 remote computer 118. The formation of the new outbound
19 data packet by multimedia CIM 116 takes approximately 6.4
20 microseconds. After the formation of the new outbound data
21 packet is complete, multimedia CIM 116 transmits the data
22 packet to MSU 112 via cable 114 in step 610. The data
23 packet experiences about a 1.5 nanosecond per foot cable
24 delay during transmission over cable 114.

1 MSU 112 receives the data packet from multimedia CIM
2 116 step 612. MSU 112 processes the data packet to
3 determine the proper multimedia UST 108 to which to
4 transmit the data packet. This processing typically takes
5 about 0.2 microseconds. MSU 112 then retransmits the data
6 packet to multimedia UST 108 via single cable 110 in step
7 614. The data packet experiences approximately a 1.5
8 nanosecond per foot cable delay while being transmitted
9 over cable 110 to multimedia UST 108.

10 The data packet is received at multimedia UST 108 in
11 step 616. Once the data packet has been received,
12 multimedia UST 108 transmits a new data packet to
13 multimedia CIM 116 according to the timing diagram just
14 described. Transmission of a data packet from multimedia
15 UST 108 to multimedia CIM 116 and from multimedia CIM 116
16 to multimedia UST 108 takes approximately twenty (20)
17 microseconds for completion. Importantly, the timing
18 diagram of FIG. 6 is merely exemplary of the timing of the
19 data packets within the system according to the invention.
20 Other transmission times are possible while maintaining the
21 purpose and function of the invention.

22 Referring next to FIG. 7, disclosed is an alternate
23 embodiment of the intelligent, modular computer management
24 system of the present invention in which the system is

1 expanded to include two MSUs 801 and 802, each having eight
2 (8) inputs and thirty-two (32) outputs. This configuration
3 allows sixteen (16) USTs 108 to access and operate thirty-
4 two (32) connected computers 118. In this alternate
5 embodiment, each UST 108 may be linked to either first MSU
6 801 or second MSU 802 via cable 110. All signals received
7 at UST 108 are transmitted via its connected MSU (i.e.,
8 either first MSU 801 or second MSU 802) to CIM 116 that is
9 connected to the desired connected computer 118. In this
10 alternate embodiment, CIM 116 provides connectors for two
11 (2) cables 114 to allow it to connect to both first MSU 801
12 and second MSU 802. Thus, CIM 116 allows sixteen (16) user
13 workstations 100 to operate thirty-two (32) connected
14 computers 118.

15 In addition, this embodiment allows two (2) user
16 workstations 100 to simultaneously access and operate the
17 same connected computer 118. Alternatively, this
18 embodiment allows a first user workstation 100 to inform a
19 second user workstation 100 that a connected computer 118
20 is in use and, therefore, access to it is restricted.

21 Turning next to FIG. 8, disclosed is another alternate
22 embodiment of the remote computer management system of the
23 present invention. The use of forty (40) total MSUs (i.e.,
24 eight (8) first tier MSUs 902 and thirty-two (32) second

1 tier MSUs 904), wherein each first tier MSU 902 and second
2 tier MSU 904 has eight (8) inputs and thirty-two (32)
3 outputs, allows sixty-four (64) user workstations 100 to
4 operate and access one thousand twenty four (1,024)
5 connected computers 118. In this alternate embodiment,
6 each UST 108 is directly linked to one of eight (8) first
7 tier MSUs 702 via single CAT 5 cable 906. First tier MSU
8 902 transmits all signals received from user workstation
9 100 via single CAT 5 cable 908 to second tier MSU 904 that
10 is connected to the CIM 116 associated with the desired
11 connected computer 118. Second tier MSU 904 then transmits
12 the received signals to the respective CIM 116 via single
13 CAT 5 cable 910, whereupon CIM 116 applies these signals to
14 the respective ports of connected computer 118. In this
15 embodiment, the second tier of MSUs 904 comprises thirty-
16 two (32) units. Each second tier MSU 904 is coupled to
17 multiple CIMs 116, which provide a direct connection to
18 each of the one thousand twenty four (1,024) potential
19 connected computers 118 via single CAT 5 cables 910.

20 Although FIG. 8 depicts the configuration used to
21 access and control one thousand twenty four (1,024)
22 connected computers 118 from sixty-four (64) user
23 workstations 100, many other system configurations are
24 available to allow a greater number of user workstations

1 100 to be connected to a greater number of connected
2 computers 118. For example, the number of MSU tiers may be
3 increased, or, alternatively, hubs may be incorporated.
4 Also, each MSU may be designed to comprise more than eight
5 (8) inputs and more than thirty-two (32) outputs to further
6 increase the system capacity.

7 While the present invention has been described with
8 reference to the preferred embodiment and several
9 alternative embodiments, which embodiments have been set
10 forth in considerable detail for the purposes of making a
11 complete disclosure of the invention, such embodiments are
12 merely exemplary and are not intended to be limiting or
13 represent an exhaustive enumeration of all aspects of the
14 invention. The scope of the invention, therefore, shall be
15 defined solely by the following claims. Further, it will
16 be apparent to those of skill in the art that numerous
17 changes may be made in such details without departing from
18 the spirit and the principles of the invention. It should
19 be appreciated that the present invention is capable of
20 being embodied in other forms without departing from its
21 essential characteristics.

22

23